## **Docker**

example: self-hold a website (dataset)

Issue is: to deliver such thing, it's hard to find a uniform way for different OS.

# **Docker Image**

A Docker image is a lightweight, standalone, executable package that includes everything needed to run a piece of software, including the code, a runtime, libraries, environment variables, and configuration files. Images are the building part of Docker and are used to create Docker containers. They act as a blueprint or a template. Images are immutable, meaning once they are created, they do not change.

## **Docker Container**

A Docker container is a runnable instance of a Docker image. You can think of a container as the execution of an image, the runtime environment. Containers isolate software from its environment and ensure that it works uniformly despite differences for instance between development and staging.

## **Key Differences:**

- **Images are static**. They are like a class in Object Oriented Programming (OOP), defining what the application and its dependencies need.
- **Containers are dynamic**. They are like an instance of a class in OOP, running and doing the actual work.

#### Workflow:

- 1. **Build**: Create a Docker image based on a Dockerfile. This file contains step-by-step commands on how the image should be built.
- 2. **Ship**: Once the image is created, you can push it to a Docker registry (like Docker Hub) where it can be shared and accessed by others.
- 3. **Run**: From the image, Docker can produce one or more containers that can run on any environment supporting Docker, ensuring consistency across different environments.

#### example

```
# Use an official Python runtime as a parent image
FROM python:3.8-slim

# Set the working directory to /app
WORKDIR /app

# Copy the current directory contents into the container at /app
COPY . /app

# Install any needed packages specified in requirements.txt
RUN pip install --no-cache-dir -r requirements.txt
```

```
# Make port 5000 available to the world outside this container
EXPOSE 5000

# Define environment variable
ENV NAME World

# Run app.py when the container launches
CMD ["python", "app.py"]
```